

Exploring the Connection between Design Smells and Security Vulnerabilities

Mamdouh Alenezi, Mohammed Akour

Abstract: *Software quality aims at having quality as part of all aspects of the developed software. Design smells are considered enemies of the software source code quality. There are varieties of design problems with different terminologies. Researchers and practitioners accept it as true that whenever there is a design smell, there is a security issue or concern. In this work, we want to explore the connection between design smells and security vulnerabilities. This work provides experimental evidence about this connection. We conducted an empirical study to explore the connection between design smells and security issues by evaluating four C# open-source systems. We found interesting results that show classes with design smells have more chances of having security issues.*

Keywords: *Design Smell, Empirical Study, Software Evolution.*

I. INTRODUCTION

Software systems are continually evolving, requiring constant maintenance and development. In this context, many e-services have been made to find approaches that can detect source code fragments that are difficult to maintain or are more likely to have security issues. Source code fragments that contain design smells usually hurt the quality attributes such as maintainability and flexibility [6].

Finding security vulnerabilities is a very important task where researchers have tried different techniques and examined different correlations to make the task more efficient. Security is a software property just as correctness or efficiency. However, correctness and efficiency can be easily measured whereas it is very difficult to measure security directly. Design smells have been found to be strong symptoms of poor design and implementation decisions [6]. These smells are indicators for refactoring needs, which can serve as a proxy for design quality. The investigation of connections between code smells and vulnerabilities can shed light on our understanding of vulnerabilities and their causes.

Design smells or code smells [6] in the source code that can give indications of problems in the design can be solved by refactoring [6]. Design smells represent principles of violations design, making the software difficult to understand, maintain, and evolve [3]. Although the concept of design smells is used to assess the software design, there is little

empirical evidence relating design smells with important software quality attributes, such as maintenance effort and security issues [9]. One of the pieces of evidence was given by D'Ambros et al. [3] by showing the emergence of design smells classes of software systems over the cycle contributed to generate security issues.

Li and Shatnawi [9] have also studied the relationship between design smells and the likelihood of security issues. Some design smells were positively associated with the likelihood of security issues in classes. However, some other studies have refuted the idea of accepting the design smells indicators of potential problems as the design [1, 18, 21]. Olbrich et al. [13] For example, evaluated the effect of two design smells (God Class and brain class) with security issues. The authors concluded that design smells are not necessarily harmful. Most studies are studied a few designs smells, such as God Class and Brain Class, while other design smells have not been studied much [23]. Therefore, it is necessary to conduct more studies on the impact of design smells from a security perspective.

The overall goal of our work is to explore the connection between design smells and security issues. We conducted an experimental study of four C# open-source projects. The article is organized as follows: Section 2 discusses related work. Section 3 discusses the aim of the study and research questions. Section 4 discusses the results. Section 5 concludes the paper.

II. RELATED WORKS

Researchers have studied Design smells and how they can be detected. Design smells are potential causes of future problems. The term was first used by Fowler [6] in his prominent work of refactoring where he cataloged potential problems in designing software that caused long-term problems. The author called these pieces of software as points of immediate refactoring. It is worth mentioning that these refactoring should be made so that the internal structure of the system is improved, however, without any external change, and consequently the functionalities are changed. They can be identified through the use of rules-based software as a means of quality intrigues, known as detection strategies [7, 11]. Mumtaz et al. [8] studied the lifespan of code smells in seven open-source systems. They have found that smells are removed because of maintenance requests. The commits that changed these smells are not specifically for these smells. This shows that smells can last for a long time in software systems. Palomba et al. [10] tried to improve bug-predication by studying the intensity of smells.

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Javid et al. [28] studied the relationship between complexity and software vulnerabilities, and their experiment reveals a strong connection between these two factors. The experiments are conducted by utilizing multiple classifiers and multiple feature selection algorithms. Moreover, they addressed the factors that might make the software more vulnerable

Akour and Alsmadi [29] and Alrawais et al. [30] assure the importance of conducting vulnerability assessment in a frequent matter. As their studies reveal how a large number of applications suffer from a wide variety of attacks which lead to financial losses. In their works a security-testing framework for web applications, networks, and computer infrastructure is proposed with an argument that the security of an application should be tested at every stage of the software development life cycle (SDLC).

III. PURPOSE AND RESEARCH ISSUES

This work aims to study the relationship between design smells and the occurrence of security issues in software systems. Therefore, a general question of research that aims to achieve this goal has been defined as follows:

- RQ: The relationship between design smells and security issues?

Design smells are used to identify optical problematic classes in object-oriented systems. Some studies [3, 9] show that feature classes that design smells They are more likely to contain security issues, other classes. However, Olbrich et al. [13] concluded that design smells not necessarily are harmful. Therefore, from this research question, we evaluate the existence of this relationship, comparing the occurrence of security issues into classes design smells and classes without design smells.

Zhang et al. [24] For example, investigated the relationship between six design smells Fowler [6] (Duplicated Code, Data Clumps, Switch Statements, Speculative generality, Message Chains, and Middle Man) and security issues software. The study results showed that the source codes containing Duplicated Code. They are more associated with more security issues the other design smells evaluated. However, this result is considered a small group of design smells and despises other recurring software systems such as God Class and Feature Envy. Therefore, from this research question, we identified the design smell with a higher incidence of security issues, comparing the ratio of security issues in classes affected by each type of design smell under study. The result of this analysis might be used to help developers prioritize refactoring.

Description of selected software systems, with name and structural size information in terms of a number of lines of code (LOC), methods, and classes are in Table 1.

Table 1. Selected open-source C# software systems

System	Version	# of Classes	# of Methods	LOC
ConfigR	1.0.0	125	608	1560
Shadowsocks	4.0.6	117	759	11241
Wexflow	2.0	86	302	6177

Scripty	0.7.4	59	432	4856
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Design smells are design system structures, which indicate the compromise of fundamental design principles. They are indicators of poor design quality, which negatively affect design quality [25]. Designite [26] is a software quality assessment tool that comprehensive support detecting architectural and design smells. The tool used in our empirical analysis [26] can detect nineteen design smells. The connection between security and software design has been highlighted in recent years [27]. There is a still need to investigate this relation empirically on real systems.

1. Results

In this section, we discuss the results of our experiments. We report the relationship between design smells and security issues. The following tables report the design smells frequency along with the frequency of security issues.

Table 2. Results of the ConfigR system

Smell	Frequency	Security Issues
Duplicate Abstraction	45	3
Imperative Abstraction	28	1
Unnecessary Abstraction	3	0
Unutilized Abstraction	53	0
Broken Modularization	1	0
Insufficient Modularization	8	0
Rebellious Hierarchy	6	3
Wide Hierarchy	2	0

Table 2 shows the results of the ConfigR system. Security issues are related to 'Duplicate Abstraction' and 'Rebellious Hierarchy'. We found only six security issues that are not part of any of the studied design smells.

Table 3. Results of the Scripty system

Smell	Frequency	Security Issues
Imperative Abstraction	3	0
Unnecessary Abstraction	11	1
Deficient Encapsulation	3	2
Broken Modularization	9	3
Rebellious Hierarchy	4	2
Cyclic Hierarchy	1	1
Broken Hierarchy	1	0

Table 3 shows the results of the Scripty system. Security issues are related to ‘Deficient Encapsulation’, ‘Broken Modularization’, and ‘Rebellious Hierarchy’. We found only two security issues that are not part of any of the studied design smells.

Table 4. Results of the Shadowsocks system

Smell	Frequency	Security Issues
Duplicate Abstraction	2	0
Imperative Abstraction	6	0
Unnecessary Abstraction	12	2
Unutilized Abstraction	9	1
Deficient Encapsulation	44	9
Broken Modularization	5	1
Cyclically-dependent Modularization	8	3
Insufficient Modularization	5	0
Broken Hierarchy	1	0
Rebellious Hierarchy	7	2
Unfactored Hierarchy	4	0

Table 4 shows the results of the Shadowsocks system. We found only three security issues that are not part of any of the studied design smells.

Table 5. Results of the Wexflow system

Smell	Frequency	Security Issues
Duplicate Abstraction	1	0
Imperative Abstraction	4	0
Unnecessary Abstraction	2	0
Unutilized Abstraction	7	1
Deficient Encapsulation	4	2
Unexploited Encapsulation	4	2
Cyclically-dependent Modularization	2	2
Insufficient Modularization	2	0
Wide Hierarchy	1	0

Table 5 shows the results of the Wexflow system. We found only three security issues that are not part of any of the studied design smells. We can see from the previous tables that there is an obvious connection between design smells and security issues. The number of security issues that are not associated with design smells is very small compared to the number of security issues that are associated with security issues. This shows some evidence that there is a great relationship between design smells (low code design quality) with security

issues in the software system. The most recurring design smells that have connections with security issues are ‘Deficient Encapsulation’, ‘Duplicate Abstraction’, ‘Rebellious Hierarchy’, and ‘Cyclically-dependent Modularization’.

IV. CONCLUSION

In this paper, we discuss the connection between design smells and security issues. In literature, there are very few studies that discuss the impact of design smells on software qualities especially security. Hence, identifying the research gap we conducted experiments to investigate the impact of design smells and security issues. For this purpose, in this work, we selected four open-source C# systems. The tool that we used to investigate the design smells was able to identify nineteen design smells within the open-source software system.

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